## The PFL Tiebreaker as revised on Nov. 14, 2013

The following tiebreaker system is used by the Pioneer Football League to determine its automatic qualifier (AQ) for the Division I Football Championship. In no instance is this tiebreaker used to break a tie for the league championship, all teams tied for first place at the end of the regular season will share the title and be designated co-champions.

## TWO TEAM TIEBREAKER

- If there is a two-team tie in conference play and the two tied teams played each other, the winner of the head-tohead competition shall be declared the automatic qualifier (AQ).
- If the tied teams did not play each other:
- Each team's record against all common opponents in the league shall be used to break the tie and declare the AQ.
- If the teams are still tied, then each team's record against the next highest common opponent in the league standings shall be used to break the tie and declare the AQ.
- Clarifications: The record comparison against common opponents shall continue in descending order until the tie is broken. If common teams played are tied in the standings, they will be regarded as a unit when determining records against. Example: If $A / B / C$ are tied for first and next highest common opponents, D \& E are tied, combined records against $D$ \& $E$ will be used.
- If the teams are still tied, the league will determine the automatic qualifier based on the average rank of the tied teams using the seven computer rankings/ratings utilized by the Gridiron Power Index plus the Simple Rating System (if the SRS is publicly available prior to selection weekend). [Updated 11/14/2013]
- Clarification: Each tied team will be ranked according to their position in each poll. For example, if Team A is ranked 139 and Team B is ranked 159 in a particular ranking/rating... Team A is ranked "first" for the purposes of this tiebreaker. Once the ranking for each team is determined, they will be averaged and the team with the better average will be the AQ.


## MULTIPLE-TEAM TIEBREAKER

NOTE: If at any point a tie is broken using the multiple-team tiebreaker procedures and only two teams remain tied, the remaining teams shall revert to the two-team tiebreaker procedures above.

- If the tied teams all played one another:
- The team with the best cumulative record involving games with the tied teams shall be declared the AQ. For example, if a team is 2-0 against two other tied teams, that team shall be declared the AQ.
- If the tied teams all played one another and have identical records against the other tied teams, then each team's record against all common opponents in the league shall be used to determine the AQ.
- If teams are still tied, then each team's record against the next highest common opponent in the league standings shall be used to determine the AQ.
- If the tied teams did not play each other:
- If one team played and defeated all the other teams involved in the tie, that team is the AQ.
- Then each team's record against all common league opponents shall be used to determine the AQ.
- Then each team's record against the next highest common opponent in the league standings shall be used to determine the AQ.
- If the teams are still tied, the league will determine the automatic qualifier based on the average rank of the tied teams using the seven computer rankings/ratings utilized by the Gridiron Power Index plus the Simple Rating System (if the SRS is publicly available prior to selection weekend). [Updated 11/14/2013]
- Clarification: Each tied team will be ranked according to their position in each poll. For example, if Team A is ranked 139, Team B is ranked 159 and Team C is ranked 160 in a particular ranking/rating... Team A is ranked "first," Team B "second" and Team C "third" in this poll for the purposes of this tiebreaker. Once the ranking for each team is determined, they will be averaged and the team with the better average will be the $A Q$.
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